

Software Architecture Principles of Self-Organizational Collective Intelligence Systems

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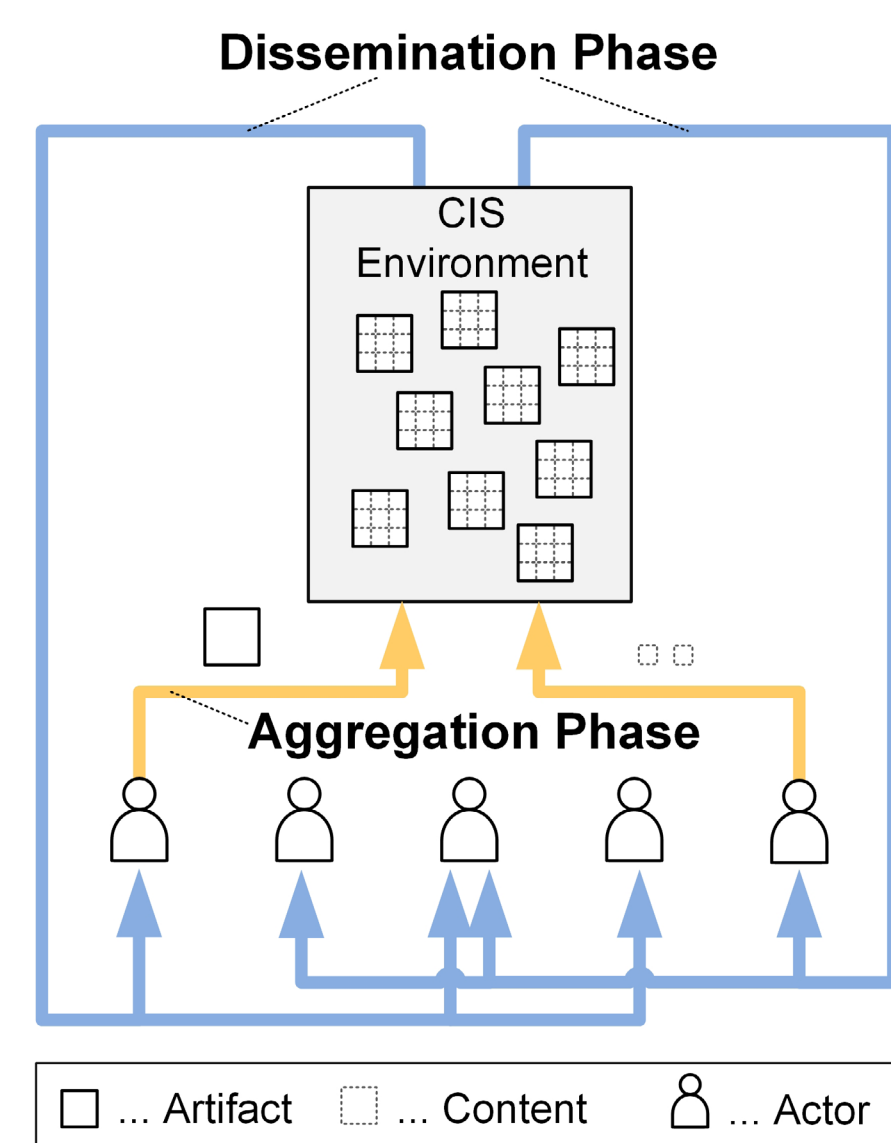
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Context & Motivation

- Focus is on **self-organizational crowd-driven systems** (e.g. Wikipedia, LinkedIn, Stack Overflow) - we call them **Collective Intelligence Systems (CIS)**.

Architecting Challenges

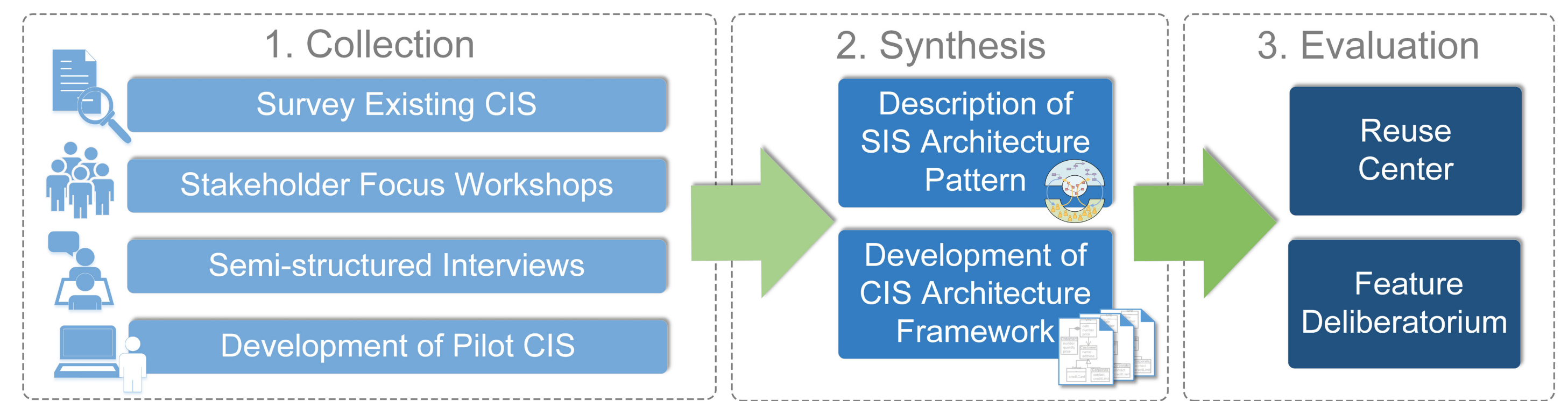
- Lack of **guidance** beyond implementations: trial & error, clone & own.
- Complex to design w.r.t. **coordination, content discoverability, actor engagement**.
- Lack of **consolidated knowledge** of architectural principles and practices.



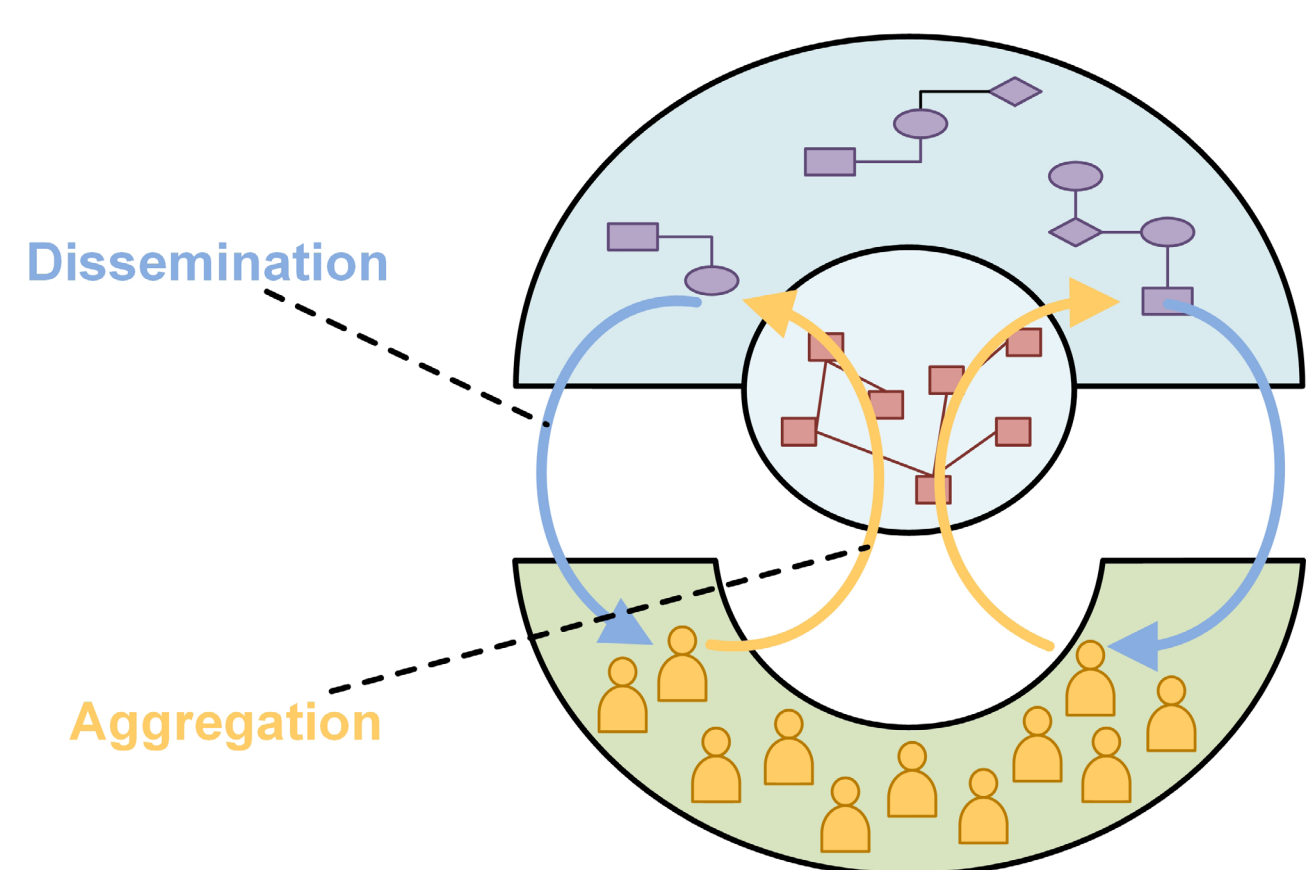
Research Questions & Approach

RQ 1. What are the most important CIS-specific architectural principles?

RQ 2. How to codify these architectural principles to make them useful for engineering CIS?

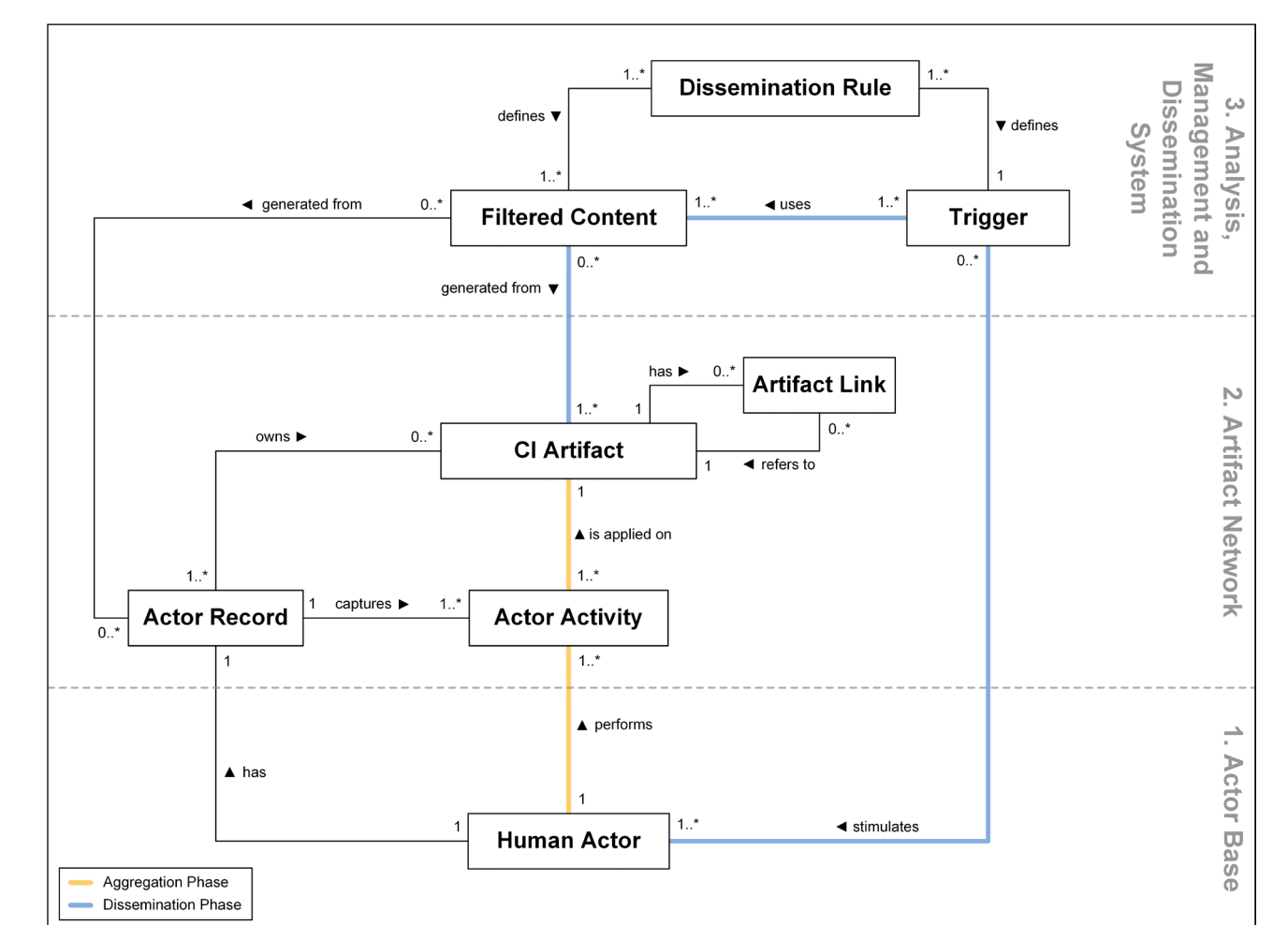


I. Stigmergic Information System Architecture Pattern

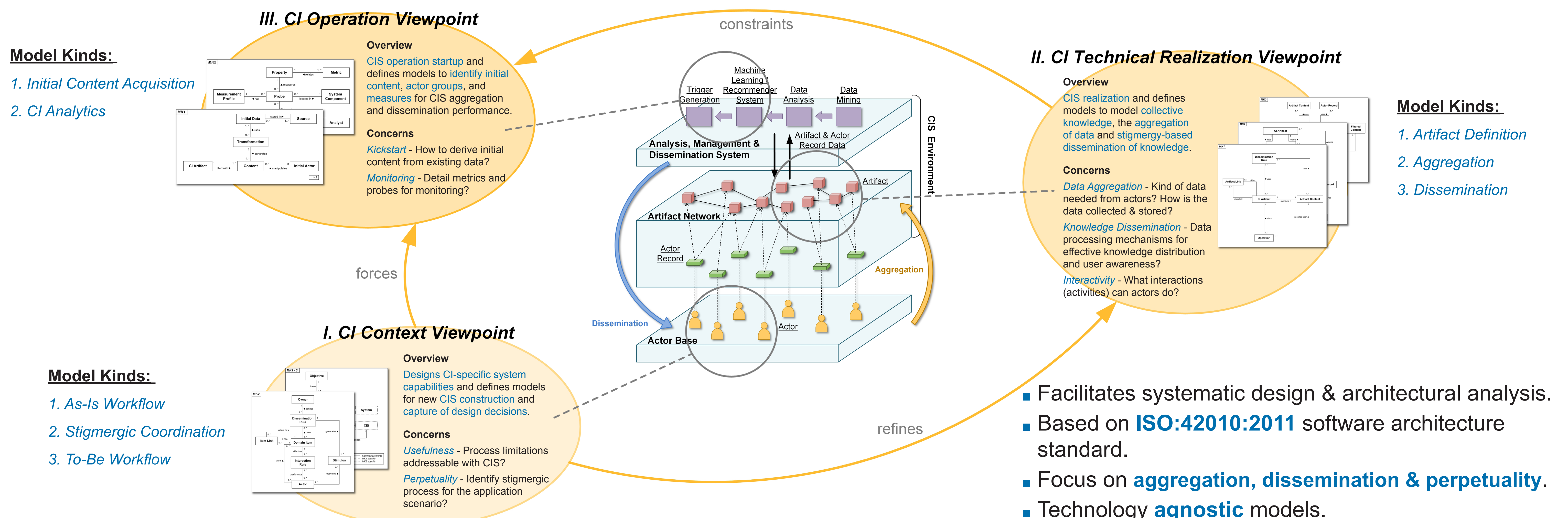


- AMD System (Reactive / Adaptive)
- Artifact Network (Passive)
- Actor Base (Proactive)

- Bottom-up information sharing and knowledge aggregation.**
- Stigmergic process:** Perpetual feedback loop between actors and coordination infrastructure.
- Coordination infrastructure:**
 - Artifacts** store shared content in **network structure**,
 - Rules of interaction and coordination.**
- Success factor: Continuous flow of user contributions.**



II. Architecture Framework for Collective Intelligence Systems

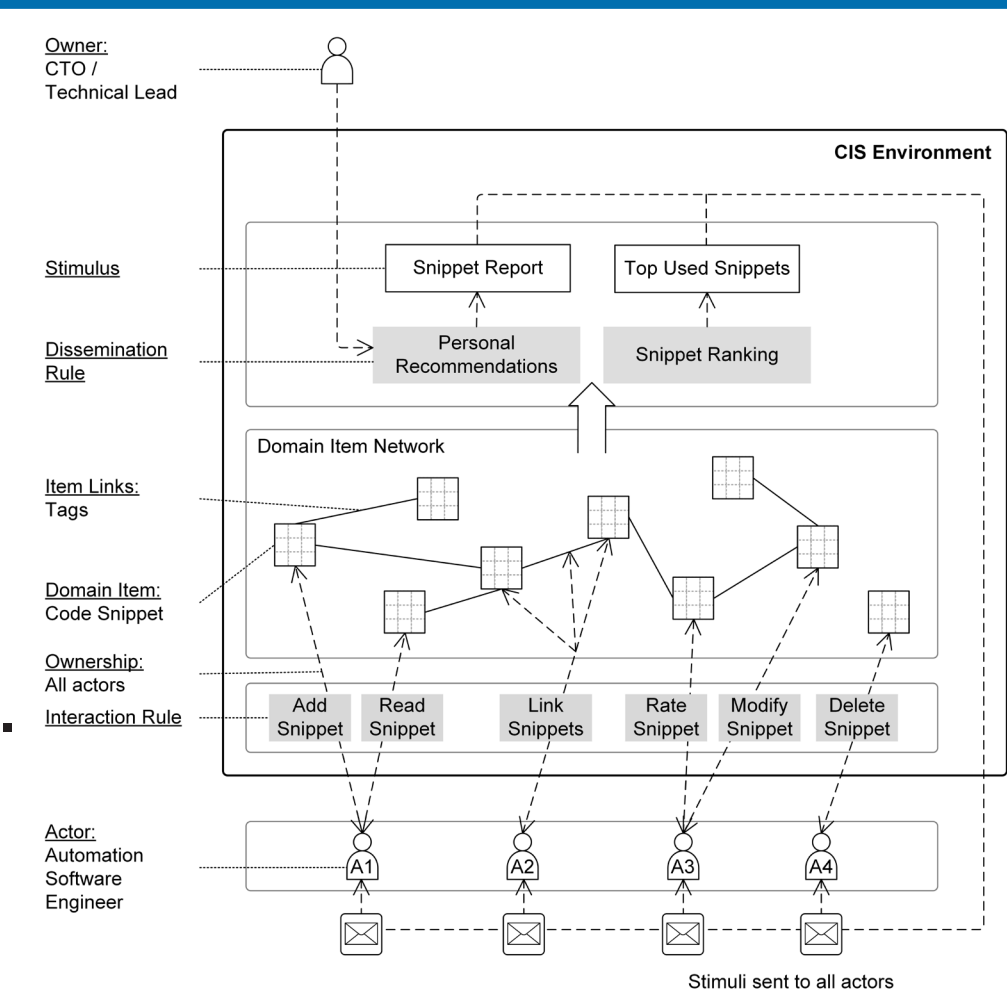


Evaluation & Results

Qualitative evaluation in **2 industrial cases:**

- Reuse Center
- Feature Deliberatorium

- Increased understanding and competency** in CI principles of stakeholders.
- Shared vocabulary and stakeholder guidance.**
- Kickstarting support.** Strategies for startup of CIS in organizations.



Conclusion & Future Work

- Potential of AF to **focus on CIS core elements and processes.**
- Introduce architect about principles of CIS domain.

Future Work

- Exploring **tool-support** for CIS-AF.
- Extend CIS-AF:** actor engagement, trust, content growth, evolution.
- Derive CIS-AF for **other families** (crowdsourcing, human computation).
- Survey CIS** for variations and architecture-relevant features.